



THIRD PARTY APP CONSENT - PRIMARY - 2024

Recently there has been a tightening up of the rules around the use of third party digital services in Western Australian Schools. The main concerns are for the privacy of students and to limit the amount of personal information that is shared when creating student accounts. The department has rated websites and applications based on the way they collect information and there are 4 categories.

- No Consent required
- Consent required
- Notification required
- Do not use

In 2024, we would like K-6 students to continue to use a range of educational apps to support their learning.

Please note that to allow your child access to the educational apps through the school we are required to seek your permission after notifying you about the provider's privacy terms and conditions. Please check the privacy information via the link below and respond to this form if you agree to the service providers conditions and give permission for your child to access the applications.

We are also using a number of educational apps that require notification. In 2024 these will include:

Elastik - Online portal where teachers can analyse a cohort or individual student's strengths and weaknesses and build Australian Curriculum linked learning plans from this data.

BreakOut EDU - Games that challenge players to apply their content knowledge in a collaborative way.

Compass Education - School management system.

Consent2Go - An integrated solution for excursion compliance, care and school management.

Sports tracker app - Sports carnival record-keeping software.

Please note – A separate consent form will need to be completed for each student in primary.

[THIRD PARTY APP INFORMATION](#)

* Indicates required question

Email*

Your email address

Childs Name

Year

(Choose)

I give consent for my child to use the following digital applications at school:

3P Learning: Reading Eggs & Mathletics	Yes	No
Apple Apps - Word processing & creation	Yes	No
Blockly - Dash&Dot coding	Yes	No
Blooket - Quiz software	Yes	No
Book Creator – Publishing	Yes	No
Canva for Education - Design software	Yes	No
Class Dojo - class reward system	Yes	No
Code.org - coding platform	Yes	No
Google for Education - Work space	Yes	No
GROK Learning - coding platform	Yes	No
Kahoot - quiz platform	Yes	No
Padlet - sharing information	Yes	No
PBiS Reward	Yes	No
Prodigy - Maths games	Yes	No
Read Theory - reading practice	Yes	No
Seesaw - portfolio & communication	Yes	No
Tinkercad 3D Design	Yes	No
Typing.com	Yes	No
Wonder App - Dash&Dot Coding	Yes	No

Parent/Guardian Name

Signature